



Supervision and Instruction

All summer camps are staffed by members of NC Cooperative Extension's 4-H Program. Together with volunteers, the staff provides educational lessons in a "hands-on" creative environment. Recreation, crafts, and related activities are incorporated to make the experiences both fun and educational for youth.



4-H Camp Mesowannago

is a four day camp experience for youth ages 5– 12 (youth must have completed kindergarten). Camp will be held at Central Elementary (8:30am-6:00pm). Daily activities include: Opening Ceremony, Organized Sports, Singing, Games, and Hands-on Science Workshops. For 2015, the science theme is "Robotics".

Weekly Activities Include: Arts & Crafts, 4-H Projects, Recreation & Fitness Activities, and more! For more information contact Ellen Owens, 4-H Agent, 232-2262.



SUMMER

4-H CAMP ME-SO-WANNA-GO

2015



Cooperative Extension's
Youth Development Program

"4-H...where kids meet new friends, try new things and have a summer filled with fun!"

REGISTRATION

Cost for each week of camp is **\$65**. A discount rate of \$55 will be offered for youth who register for the entire summer **by June 15**. Full payment of \$220 is required at the time of registration. Please make checks payable to: **Currituck County**. No registration will be accepted at camp, please pre-register at the 4-H office.

Child's Name: _____

Address: _____

Phone: _____ Age: _____

DOB: _____ Circle One: Boy/Girl

Last Grade Completed _____

T-SHIRT SIZE (*Check One*)

CMedium ____ CLarge ____ Adult Small ____

A Medium ____ A Large ____ A X-Large ____

Parent's Signature: _____

Parent's email: _____

CHECK THE WEEK(S) YOU PREFER

_____ June 22-25

_____ June 29-July 2

_____ July 6-9

_____ July 13-16

4-H Camp Mesowannago will be held at
Central Elementary School.

Meals: Breakfast, lunch and snacks are provided daily for all campers.

2015 ROBOTICS THEME INFO

Robotics engages kids in critical math, science & programming skills.

Using this curriculum, youth will: Build an understanding of basic science concepts related to robotics; Apply the processes of scientific inquiry and engineering design; Build skills in science, engineering and technology; Use the tools of technology to enhance their learning; Explore related careers in these fields; and Apply the skills and knowledge they are developing to new challenges.

GRADES K-1

CAMPERS WILL EXPLORE THE IDEAS OF ENGINEERING DESIGN, ROBOTICS, PROGRAMMING, REPEAT PARAMETERS AND SENSORS. THESE POWERFUL IDEAS ARE EXPLORED IN THE CONTEXT OF A CURRICULUM THAT DRAWS ON THE THEME OF THE PLAYGROUND.



GRADES 2-5

FOR THIS AGE GROUP, THE ROBOTICS CURRICULUM IS DESIGNED AROUND THREE THEMES OF SCIENCE, ENGINEERING AND TECHNOLOGY. EACH MODULE HAS ACTIVITIES IN EACH OF THESE THREE AREAS:

To Learn: Science is finding out how things work.

To Do: Engineering is using what you found out to design something to work.

To Make: Technology is using tools and processes to make something work.

